Guns N’ Shoes

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Level Layouts

* Basic platforms with rigid bodies and colliders
* (moving platforms?)

Gameplay

* Game Manager
* Spawns
* Character
  + Hands
  + Feet
* Guns
  + - * Rifle
      * Shotgun
      * Sub
  + Bullet
* Shoes
* Double Kick
* Long Kick
* Uppercut Kick
* UI
  + Character
  + Health
  + Timer